

A

EXTRA BALL



TELEPORT ONE MORE BALL
ON THE PITCH



B

CARNAGE



ALL ATTACKS INFLICT +1  UNTIL
THE NEXT EVENT PHASE



WATERWORLD



ALL THE BASHERS HAVE -1  UNTIL
THE NEXT EVENT PHASE

MAX PAINE



**ALL THE BASHERS ON THE PITCH
SUFFER 1 WOUND**



E

TEAM'S MVP



GB

**EACH COACH CHOOSES 1 BASHER
FROM HIS TEAM AND PROMOTES HIM TO
GB RANK, IF POSSIBLE**



F

XENO-BEAST



**REMOVE ALL BALLS FROM THE PITCH, THEN
TELEPORT A NEW BALL ON THE PITCH**



G

CLEAR SKY



**MUCH TO THE FANS' DISAPPOINTMENT...
NOTHING HAPPENS**



H

DIPLOMACY



ALL ATTACKS INFLICT -1  UNTIL
THE NEXT EVENT PHASE



RUNNING MAN



ALL THE BASHERS HAVE +1  UNTIL
THE NEXT EVENT PHASE

SAFETY



**ALL THE BLEEDING BASHERS ON THE PITCH
ARE IMMEDIATELY TELEPORTED IN THEIR
RESPECTIVE HEALING ROOMS**



K

EMP STORM



**NO BASHER CAN USE THEIR ⚡ EFFECT UNTIL
THE NEXT EVENT PHASE**



L

ENRAGED XENO-BEAST



THE CURRENT BALL CARRIER, IF ANY, IS IMMEDIATELY TELEPORTED TO THE HEALING ROOM. REMOVE ALL BALLS FROM THE PITCH, THEN TELEPORT A NEW BALL ON THE PITCH

