

A

EXTRA BALL




**TELEPORT ONE MORE BALL  
ON THE PITCH**



B

## CARNAGE




**ALL ATTACKS INFLICT +1  UNTIL  
THE NEXT EVENT PHASE**



C

## WATERWORLD



ALL THE BASHERS HAVE -1  UNTIL  
THE NEXT EVENT PHASE



MAX PAINE



**ALL THE BASHERS ON THE PITCH  
SUFFER 1 WOUND**



E

TEAM'S MVP



**EACH COACH CHOOSES 1 BASHER  
FROM HIS TEAM AND PROMOTES HIM TO  
GB RANK, IF POSSIBLE**



F

## XENO-BEAST



**REMOVE ALL BALLS FROM THE PITCH, THEN  
TELEPORT A NEW BALL ON THE PITCH**



G

CLEAR SKY




**MUCH TO THE FANS' DISAPPOINTMENT...  
NOTHING HAPPENS**



H

## DIPLOMACY




**ALL ATTACKS INFLICT -1  UNTIL  
THE NEXT EVENT PHASE**



# RUNNING MAN



**ALL THE BASHERS HAVE +1  UNTIL  
THE NEXT EVENT PHASE**



# SAFETY



**ALL THE BLEEDING BASHERS ON THE PITCH  
ARE IMMEDIATELY TELEPORTED IN THEIR  
RESPECTIVE HEALING ROOMS**



K

## EMP STORM



**NO BASHER CAN USE THEIR ⚡ EFFECT UNTIL  
THE NEXT EVENT PHASE**



L

## ENRAGED XENO-BEAST



THE CURRENT BALL CARRIER, IF ANY, IS IMMEDIATELY TELEPORTED TO THE HEALING ROOM. REMOVE ALL BALLS FROM THE PITCH, THEN TELEPORT A NEW BALL ON THE PITCH

